Spatial Augmented Reality
Merging Real and Virtual Worlds

by

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Errata

Although we tried to catch all errors before the book was printed, several remained undiscovered. We post them here to provide immediate access to the latest corrections.
If you think there may be an error in our book, please contact me at +49-(0)3643-583724, or e-mail me at obimber@computer.org. We will do our very best to eliminate all errors.

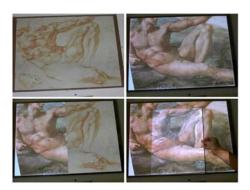***Page 48*** (equation after 2nd paragraph): $far_z=C_z-BB_{minz}+1$

Page 49 (5th line of pseudo code): *near_z, far_z*

Page 339 (center of page): ignore inserted LaTex script

Page 225 (2nd pass, last line of pseudo code): *render E from P textured with T2*

Page 357 (reference 164): The authors are JP Rolland, L Davis, Y Baillot

Color Plate V (correct image):

Color Plate VI and figure7.24 on page 264 (correct image):